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**Group game | AUTONOMOUS TEAM GAME***Reference : 133*

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**Description :**

This game allows everyone in the company to become aware of the imperative need to provide customers with the best service possible (Quality, Cost, Deadlines). The goal is to: Convince the personnel and management of the advantages of teamwork, skills development, and the possibility of allocating tasks better to improve autonomy. Show that this type of organisation corresponds to the need for continuous improvement by pooling skills. Principle of the training: Average duration: 2 hours. The participants take a look at the existing links between life at home and at work in terms of the allocation of responsibilities. - 6 operating modes are already included in the game box (code 810071) and digital animation on USB key.

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**Benefits :**

- This method allows the training of all staff.
- Intuitive training game to be played in a group.
- Training package easy to set up on site at the desired time.
- Approach to improve the empowerment of team members.

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**Technical specifications :**

Product Name	Group game   AUTONOMOUS TEAM GAME
SKU	133
Weight (kg)	1.000000
Application	Equipe autonome, Formation