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**Group game | SMED GAME***Reference : 136*

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**Description :**

The participants discover and become aware of the possibilities for improvement and the value of analysing the organisation of a process. Obvious and visible profitability from the first project without significant investments. Optimisation of the machine utilisation rate, including:- Increased capacity (so lower costs)- Improved flexibility to meet customer needs- More effective actions, visible and motivating

Principle of the training

Average duration: 2-2.5 hours

Seek all the aspects that affect the batch changeover time.

Creation of a film of the existing situation that will be analysed using filters.

- 6 operating modes are already included in the game box (code 810101) and digital animation on USB key

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**Benefits :**

- This method allows the training of all staff.
- Intuitive training game to be played in a group.
- Training package easy to set up on site at the desired time.
- Steps to reduce series changeover times.

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**Technical specifications :**

Product Name	Group game   SMED GAME
SKU	136
Weight (kg)	1.000000
Application	SMED, Formation

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